IN THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

Listing of Claims:

1. (Currently Amended) A method on an [[end-user-system]] end-user system to prevent an unauthorized recording of multimedia content as a result of rendering [[of]] at least part of the multimedia content, the method comprising:

accessing encrypted multimedia content;

opening blocking all multimedia content input devices and/or ports which are connected to an [[end-user-system]] end-user system that can receive at least a any part of a multimedia content, to prevent use of all such multimedia content input devices and/or ports;

decrypting at least part of the <u>encrypted</u> multimedia content; and <u>while all such multimedia content input devices and/or ports are blocked</u>, rendering the at least part of the <u>encrypted</u> multimedia content which has been decrypted.

2-4. (Canceled)

5. (Previously Amended) The method according to claim 1, wherein the rendering of at least a part of the multimedia content, further comprises:

completing the rendering of the at least a part of the multimedia content; closing all waveout devices and/or ports that were used for rendering; and closing all wavein devices and/or ports that were opened during rendering.

6. (Previously Amended) The method according to claim[[4]] 21, wherein the determining if the given <u>multimedia content</u> device and/or port is authorized to be opened includes authorizing a modem connection to be opened.

- 7. (Currently Amended) The method according to claim [[3]] 20, further comprising:

 determining the number of in which the at least one multimedia content device and/or port

 includes wavein type devices and/or ports coupled to the end user system.
- 8. (Currently Amended) The method according to claim 7, wherein the determining the number of wavein type devices and/or ports coupled to the end user system includes instances of using the Microsoft Windows API of waveingetnumdevs().
- 9. (Currently Amended) The method according to claim 1, wherein the decrypting at least part of accessing the encrypted multimedia content further comprises:

reading the encrypted multimedia content from a storage medium selected from a group of storage mediums consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

10. (Currently Amended) A computer readable medium containing programming instructions for an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering [[of]] at least part of the multimedia content, the programming instructions comprising:

opening blocking all multimedia content input devices and/or ports which are connected to an [[end-user-system]] end-user system that can receive at least a any part of a multimedia content, to prevent use of all such multimedia content input devices and/or ports;

decrypting at least part of the <u>encrypted</u> multimedia content; and <u>while all such multimedia content input devices and/or ports are blocked</u>, rendering the at least part of the <u>encrypted</u> multimedia content which has been decrypted.

11-13 (Canceled)

14. (Previously Amended) The computer readable medium according to claim 10, wherein the programming instructions of rendering of at least a part of the multimedia content, further comprises the programming instructions of:

completing the rendering of the at least a part of the multimedia content; closing all waveout devices and/or ports that were used for rendering; and closing all wavein devices and/or ports that were opened during rendering.

- 15. (Currently Amended) The computer readable medium according to claim [[13]]24, wherein the programming instructions of determining if the given multimedia content device and/or port is authorized to be opened includes programming instructions for authorizing a modem connection to be opened.
- 16. (Currently Amended) The computer readable medium according to claim [[12]]23, further comprising programming instructions of:
- determining in which the at least one multimedia content device and/or port includes a number of wavein type devices and/or ports coupled to the end user system.
- 17. (Currently Amended) The computer readable medium according to claim 16, wherein the programming instructions of determining the number of wavein type devices and/or ports coupled to the end user system includes instances of programming instructions for using the Microsoft Windows API of waveingetnumdevs().
- 18. (Previously Amended) The computer readable medium according to claim 10, wherein the programming instructions of decrypting at least part of the multimedia content further comprises the programming instructions for:

reading the encrypted multimedia content from a storage medium selected from a group of storage mediums consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

19. (New) A computer readable medium containing programming instructions on an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the programming instructions comprising:

accessing encrypted multimedia content;

ascertaining whether a given device and/or port is capable of recording any part of the encrypted multimedia content at a predetermined quality level;

decrypting at least part of the encrypted multimedia content;

dependent upon the predetermined quality level, blocking multimedia content input devices and/or ports that are connected to an end-user system that can receive multimedia content to prevent use of such multimedia content input devices and/or ports; and

while such multimedia content input devices and/or ports are blocked, rendering the at least part of the encrypted multimedia content.

20. (New) A computer readable medium containing programming instructions on an end-user system to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the end-user system having at least one multimedia content device and/or port, the programming instructions comprising:

accessing encrypted multimedia content having a predetermined quality;

for each multimedia content device and/or port, ascertaining a quality of the multimedia content device and/or port;

for each multimedia content device and/or port having a quality of at least the predetermined quality, ascertaining whether the multimedia content device and/or port is not open and available for use:

blocking each available multimedia content device and/or port having the quality of at least the predetermined quality, to prevent use of such multimedia content input devices and/or ports; decrypting at least part of the encrypted multimedia content; and

while such multimedia content input devices and/or ports are blocked, rendering the at least part of the encrypted multimedia content.